



Business Al Design Workshop

Facilitation Guide



Release V2

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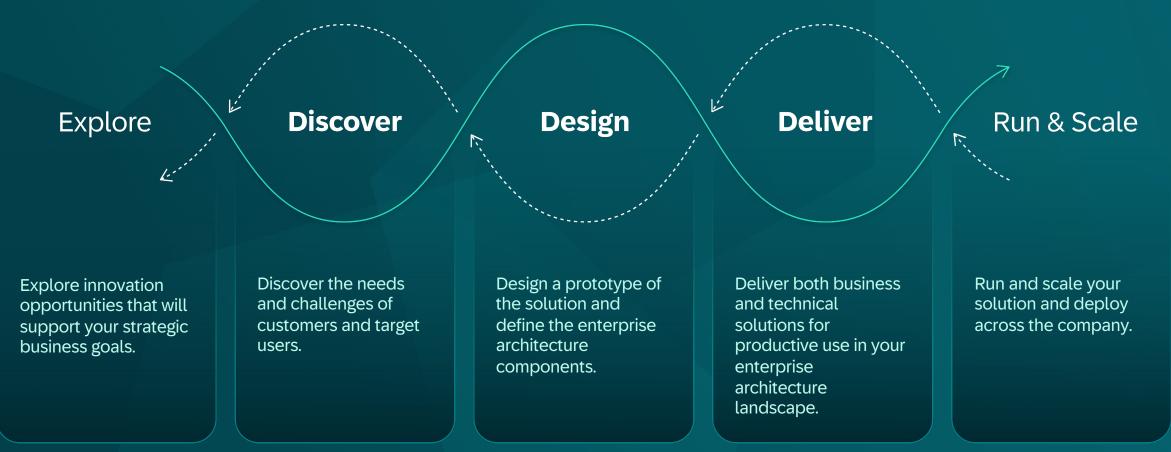
Introduction and overview The Business Al Design Workshop in Context

A Human-Centered Approach to Run Innovation Projects



The <u>SAP's Human-Centered Approach to Innovation</u> (HCAI) is an end-to-end process for developing innovations that focuses on addressing businesses and user needs to generate value.

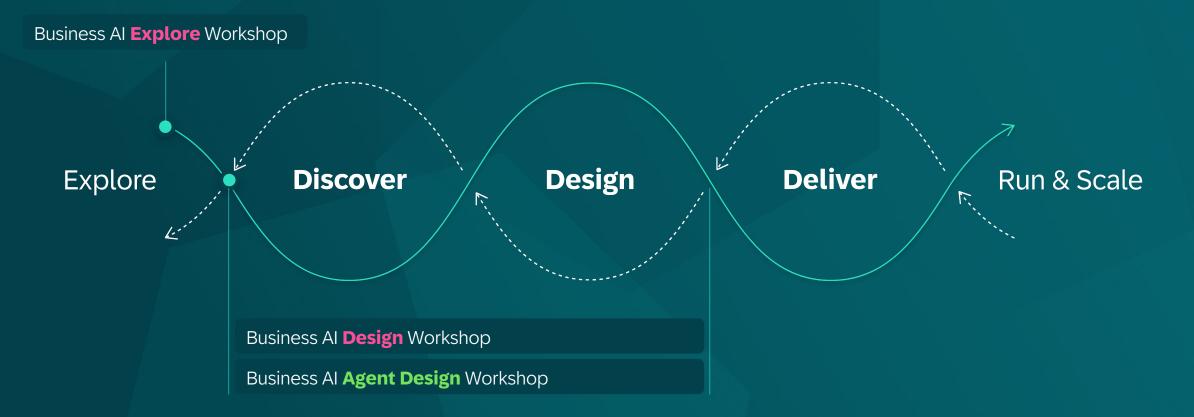
It supports the entire innovation lifecycle: from generating novel business ideas to developing and delivering high-value solutions. This process **consists of five iterative phases:**



Applying Human-Centered Innovation to Business AI



The SAP AppHaus offers three different human-centered workshop formats to help companies identify and define meaningful use cases for Artificial Intelligence that focus on business and user needs: the <u>Business AI Explore Workshop</u>, the <u>Business AI Design</u> <u>Workshop</u> and the <u>Business AI Agent Design Workshop</u>. These formats take place during the 'Explore', 'Discover' and 'Design' phases of the HCAI.



Business AI Workshop Formats







Business Al Explore Workshop

Understand the possibilities of AI and Identify AI use cases with business impact.

Business Al Design Workshop

Define a solution concept to address the pain points of an existing business process using AI capabilities.



Business Al Agent Discovery Workshop*

Understand the power of agents and identify agentic use cases to drive productivity.

* To be released mid of 2025



Business Al Agent Design Workshop*

Design an AI agent that works for you.

* To be released mid of 2025

Learning Journey ⊘

Provides detailed guidance on running interactive sessions to explore and define AI use cases, enabling participants to effectively prepare and execute Business AI Explore and Design Workshops

Selecting a Business AI workshop format



The selection of the right workshop format for your case will depend on the phase in which you are in the project and the needs of your customer or team. Here are the different situations that can guide your decision.

Business AI Explore Workshop

You want to **learn what AI can do** and **explore innovative AI solution ideas**.

Business Al Design Workshop

You have an AI solution idea or want to improve the experience of an existing solution with AI.

NOT YET RELEASED

Business Al Agent Discovery Workshop

You want to **automate or streamline an activity or business area** and are not sure if an agent can help.

NOT YET RELEASED

Business Al Agent Design Workshop

You have an agentic use case idea and want to define the agent capabilities in detail.

Business AI Design Workshop

Transform an AI use case idea into a feasible, viable and desirable solution concept.

1 day on-site or 2 ½ days virtual



Learning Journey *⊘*



Method Website 🔗



Why

should you care?

New AI capabilities allow us to address more issues than before. This workshop helps teams quickly shape, evaluate, and cocreate new AI solutions that meet user needs.



Who should participate?

Business department leads with process knowledge, IT and domain experts (3 – 8 people)

What

is the outcome?

A high-level solution concept that addresses the main pain points of an existing business process using AI capabilities.

Activities

1. Understand the as-is situation

Map the current user experience, objectives, and existing challenges.

2. Ideate improvements with AI

Identify relevant AI capabilities and describe how they could improve the current experience.

3. Shape your future experience

Define the future scenario with AI capabilities.



These workshops have already yielded our first GenAl solutions and we're now running many more across our business to realise the power of GenAl in how we deliver value to our customers.

- Mark Wheeler, Head of Product, NTT DATA Business Solutions





2 Preparing the Workshop Necessary material for the session

Preparing for the workshop **Preparation Checklist** – Part 1

□ Understand the format

Go through the instructions in this guide and make sure you understand the flow of the exercises. You can also reference the MURAL board aimed at virtual sessions to see how the exercises are set up.

□ Clarify the reasons for the workshop request

Talk to the customer or colleague requesting the workshop and make sure that their expectations can be covered with this format. Review section 1 in this guide to decide which workshop format fits best.

Ensure you have a use case idea described

In a separate session, discuss with the workshop requesters about the use case idea they want to detail out and make sure they prepare a Use Case Brief in advance to describe it. They don't need to fill-out all 3 views of the use case brief, but at least the Business View. For more information about how to fill-out the Use Case Brief, check out the Business AI Explore Workshop

Ensure the right audience

To run the workshop successfully, you will need potential end-users of the future solution, IT and domain experts. Ensure you get the right people.

Ensure the right experts

It is recommended to have AI experts in the workshop with experience on building AI applications. This can help to clarify limitations of the technology early on.

Goal Get ready to run the workshop.

Material

- ★ Mural Board
- ★ Material for print
- ★ Whiteboards or similar surfaces
- ★ Post-its, pens, voting dots

Tips

★ Start preparing for the workshop at least 1 week in advance to have everything ready.

CO_7O, XOX

★ Prepare a simplified agenda on a flipchart for on-site sessions.

Preparing for the workshop **Preparation Checklist** – Part 2

□ Clarify the number of participants

The more participants, the more time you will need for share-outs. Ensure you have breakout teams of no more than 6 participants.

Ensure participants have access to the Mural board or look for alternatives

Check before the session if participants can access Mural. You can set up a preparation session where you run through the Warm-up exercise to test this.

□ Adapt the agenda for the workshop

Check the workshop <u>agenda (.xls)</u> and adapt it according to the number of participants and time available. The more participants, the more time you will need for the share-outs.

□ Prepare the material and prework

Print the material as specified in the "<u>Material for print</u>" section. Have enough post-its, pens and voting dots for the exercises and make sure you have enough whiteboards.

□ Check the space and equipment

If your workshop is on-site, make sure you have enough room to accommodate all breakout teams and equipment to present the necessary slides.

Goal Get ready to run the workshop.

Material

- ★ Mural Board
- ★ Material for print
- ★ Whiteboards or similar surfaces
- ★ Post-its, pens, voting dots

Tips

★ Start preparing for the workshop at least 1 week in advance to have everything ready.

CO_7O4

Prepare a simplified agenda on a flipchart for on-site sessions.

Preparing for the workshop Possible adaptations and recommendations

★ Save time by preparing the as-is journey in advance

You can significantly reduce workshop time by preparing the to-be journey in advance. This requires understanding the current process, which can be achieved through user interviews to identify key steps and pain points. If this artifact is ready beforehand, you'll only need about 30 minutes to validate it, saving approximately 60 minutes during the workshop.

★ Distributing in teams

Keep the breakout teams small. If you need to split the participants into different teams, ensure each team works on one use case.

★ Ideation Rounds

Some teams will need more time to ideate than others. Remain flexible and adapt the timing for the ideation rounds depending on the team's needs.

★ Clustering Ideas

Avoid creating too large and generic clusters. Is better to have more smaller clusters than few very large. The cluster names should be clear even when reading them outside the cluster. Avoid writing 1-word names that are too generic.



Preparing for the workshop Material for print







tart	End	Duration	What?	Content / Procedure	Moderation S
89.00.00	09.05.00	5	Welcome, agenda	Introduce the agenda, exercises and set goals and expectations	in plenum
09:05:00	09-20-00	15	Warm up: Thoughts about Gen Al	(1 min-profile) + Experiences with Gen A/? + nixks / concerns (One thought per post-it note - one post-it note per expression)	in plenum
09.22.00 OS			Inspiration: intro to Gen Al + Demos / Examples	Presentation by topic expert on what Gen Al is and how it can be used in business	
	09:40:00	25		Recommendation: have the introductory presentation during a virtual session prior to the workshop.	in plenum P
89:42:00	10:15:00	35		5 min – Participants write down challinging activities or processes in therefore area, deg.) Helewark Internation for now them is all over the place and here to consume, making the orboarding process difficult,)	In breakout tea (5 - 6 people)
			Recommendation: ask participants to send their challenges prior to the workshop and prepare them in advance in post- ts.		
10:15:00	10-25-00	10	Coffee Break	•	
10:25:00	10:40:00	15	Inspiration: Gen Al apportunities	19 min - Cach gass Twogh the opportunity cards. Participants think which cards could be the nost intervening for their business and, considering the challenges just businestormed and ank quations. Recommendation: have participants review the cards before the workshop.	In breakout tea (5 - 6 people)
10:42:00	11.25:00	45	Imagine scenarios: Which scenarios can you imagine where generative ATs capabilities help you to scole the identified challenges? - White ideas for the cards that imspire you the case	H min – Slently, write down scenarios for the cards that inspire you be next. White one scenario per posit-inte (e.g., d+R Rescuting) Creatergraphy: Job posits through a prompt and additional fand parameters) Je min – Card by card, share your ideas with the tarm and stick term on a shifteboard under the corresponding card. Group decisions ideas a ways present Allowing cards are promo- tediated by the scenarios and the scenarios and the scenarios.	In breakout tea (5 - 6 people)

Business Al Ideation Cards

1 set x team (size DIN A6, 250 gsm., back and forth, color)

<u>Capability</u> Idea Napkin

8 x team (size DIN A4, black and white) Experience Journey Map (optional)

1x team (size DIN A0, black and white)

Coach Agenda

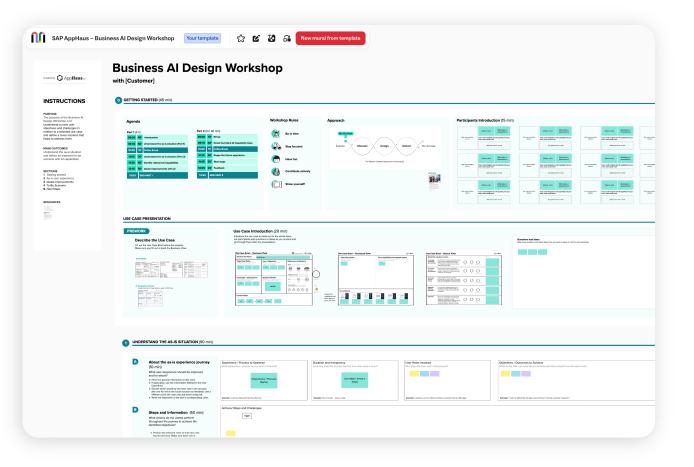
1 agenda x coach (size A4, black and white)

Preparing for the workshop Material for virtual sessions

You will need to create a Mural account to access this template if you don't have one yet.

Mural Board Template

https://app.mural.co/template/0c215804-37d1-4623-9df9-a1f151fc3d66/1f566ae3-167b-4c95-b54edd6861e70941



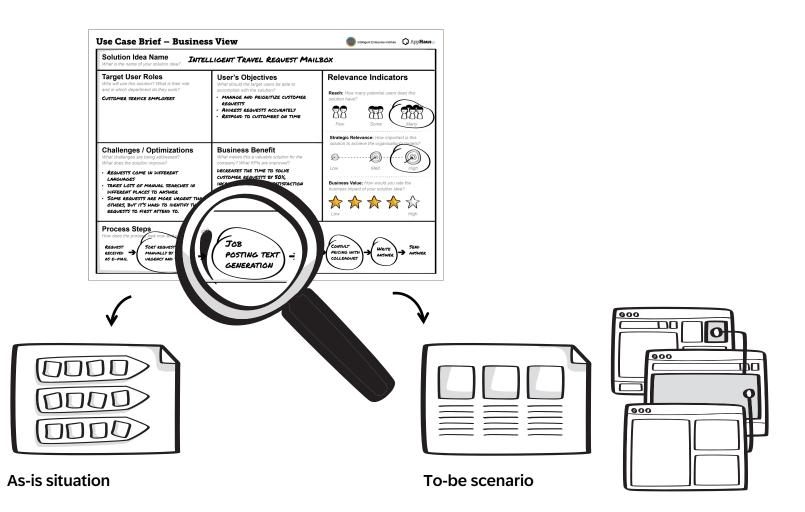




3 Running the Workshop Step by step exercises and coach instructions

Input Presentation

From Business AI Explore to Business AI Design Workshop



Input Presentation Business AI Design Workshop On-Site Agenda (8 hours*)

09:00	45 min	Getting started			
09:45	60 min	Understand the as-is situation (Part 1 – step-by-step experience)			
10:45	10 min	Coffee Break			
10:55	30 min	Understand the as-is situation (Part 2 – pain-points and focus)			
11:25	40 min	Identify relevant AI capabilities			
12:05	60 min	Lunch			
13:05	50 min	Ideate improvements with AI			
13:55	50 min	Detail out the ideas			
14:45	15 min	Coffee Break			
15:00	90 min	Shape the future experience (To-Be Scenario)			
16:30	30 min	Next steps and closing			
17:00	-	END			

* This is a suggested agenda for a full workshop, modify if needed

PART 0

Getting Started

On-Site / Virtual Session



Welcome participants to the session and introduce the use case(s) to work on

CORE ACTIVITIES

1. Welcome and agenda

Welcome the participants, introduce the agenda and purpose of the session.

2. Introductory Warm-up

Participants introduce themselves to the team with a "1-minute profile" exercise.

3. Use case presentation

A participant presents the use case idea(s) or solutions to detail out during the workshop.

Coach Instructions **0. Getting started**

STEPS

Welcome and agenda – 10 min

Welcome the participants, introduce the agenda and purpose of the session.

B Warm-up – 15 min

Ask participants to take 1 - 2 minutes to write in a post-it their name, role, motivations and expectations for the session. Include a thought-provoking question about AI, Then ask them to present their profile to the team. (see example exercise on the next page)

Use Case Introduction – 20 min

Have a participant present the use case(s) for the workshop. If multiple use cases exist, form breakout teams so each team focuses on a different use case. Alternatively, you can have the use case explained directly within each breakout team. Prepare the content for the use cases in advance using the <u>'Use Case Brief</u>' template.

45 min



Goal

Set the right expectations and create a friendly atmosphere where participants feel safe to express themselves. Ensure participants get familiar with the use case(s) to detail out during the day and divide the teams if needed.

Outcome

Participants are aware of each other's roles and understand the use cases to focus on.

Material

- ★ Post-its, pens
- ★ <u>'Use Case Brief</u> filled-out

Tips

★ Clarify the use case(s) in advance with the person requesting the workshop and make sure that at least the Business View of the Use Case Brief is filled-out for each use case to detail out.

Exercise Sheet



STEPS

Introduce yourself to the team

- Take a post-it and fill it in as indicated in the picture (2 min)
- Introduce yourself to the team and place your post-it on a whiteboard or wall. (1 min per person)

Draw a portrait	What is your
of yourself	name and role?
What are your	If you could integrate
motivations and	one Al capability into
expectations for	your brain, what would
the session?	it be and why?
Example	1 minute profile

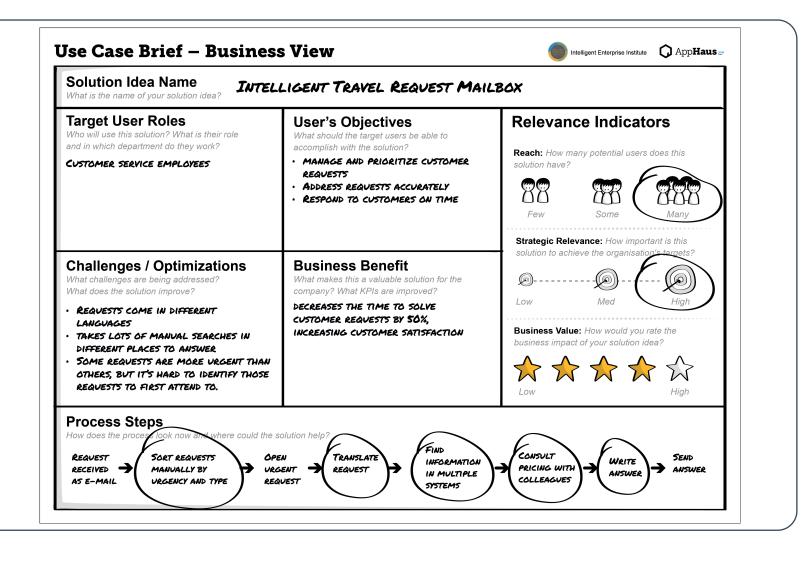
Exercise Sheet Use Case(s) Presentation



STEPS

Get familiar with the use case(s) to detail out

- A participant explains the use case(s) to detail out. Use the Use Case Brief template (10 - 15 min)
- Have a short Q&A at the end to ensure everyone understands what the use case is about and its value. (5 – 10 min)



PART 1

Understand the As-is Situation

On-Site / Virtual Session



Identify the main pain-points and improvement areas of the current experience.

CORE ACTIVITIES

1. Provide context

Agree on the name of the experience, its duration, main users involved and their objectives.

2. Map the current experience

Describe the experience from the perspective of the main users step-by-step and indicate what data and systems are used.

3. Identify improvement areas

Mark the steps with pain-points and write down the nature of each pain-point identify. Select those pain-points that are the most important to address.

Coach Instructions

1. Understand the as-is situation (Part 1)

STEPS

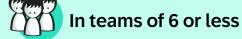
About the as-is experience journey – 10 min

The Experience Journey Map should be completed during a moderated discussion, where all participants collaboratively fill in the map guided by the coach's questions. If possible, prepare this in advance using details from the <u>Use Case Brief</u>. Focus the analysis on a balanced scope – not too broad (e.g., the entire hire-to-retire process) and not too narrow (e.g., submitting a form). Ensure the process is independent of specific solutions, like analyzing 'customer request handling' rather than 'replying to customer inquiries in Outlook'. Make sure the user roles are organizational (e.g. Customer Service Manager) rather than technical (e.g. Admin).

Steps and Information – 50 min

Assign a lane for each user role involved and outline the steps they perform. Start defining the goal or last step in the map to ensure a focus. Then go back to the trigger and map the steps for each user role. Start step with a verb to clearly indicate actions. Leave ample space between lanes for later addition of pain points. Participants should consider the necessary information for each step and its source, whether it's data from a system or interactions with people. Use arrows to mark any loops within the process on the journey map.

60 min



Goal

Create a common understanding of the experience the users go through to achieve an outcome.

Outcome

A step-by-step map of the actions the users perform now to reach the use case objective(s).

Material

- ★ Post-its and Pens
- ★ Experience Journey Map

Tips

- ★ Use the provided Experience Map template to map the experience or draw the structure on a whiteboard or similar surface.
- ★ Use the information on the Use Case Brief template to complete part A, such as the User Roles and Objectives
- ★ Ask participants to map a 'rainy day scenario' to identify and highlight the challenges users face throughout the process.

Coach Instructions

1. Understand the as-is situation (Part 2)

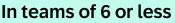
STEPS

A

Pain-points and focus – 30 min

Direct participants to review each step and place a red mark on those they find challenging or wish to improve. They should also use a separate post-it to describe the problem, placing these near the corresponding steps. After marking, have participants vote on the top three challenges they believe are most critical to address. Highlight these selected challenges. They will be the focus areas to improve for the remainder of the session. 🔀 30 min





Goal

Identify the main areas for improvement to focus on.

Outcome

A selection of the most important pain-points or areas to ideate solutions for.

Material

★ Post-its, pens

Tips

- Emphasize to participants the importance of focusing on challenges, not solutions, at this stage. If they start proposing solutions, redirect them by asking why they need that solution or what problem it would solve.
 This approach helps keep the discussion centered on understanding the issues thoroughly.
- ★ If you don't have much time in the workshop, create the experience map as part of a research activity and validate it during the workshop with the participants.

Exercise Sheet

1a. About the as-is experience journey



Steps

What user experience should be improved and for whom?

Fill in the general information about the experience journey map. Focus on the following:

• Experience to optimize

What process or activity should be improved?

• Duration / Frequency

How long does this experience last and how often does it occur?

User roles involved

Who plays the main role in this process? Define up to 3 main roles. Use a different color per role, but avoid using red.

• Users' Objectives

What do the main user roles need to accomplish with this process? Use the corresponding user's color.

Experience Jo	ourney wap			
About the Journey General information about the as-is journey.	EXPERIENCE TO OPTIMIZE CUSTOMER REQUEST HANDLING PROCESS	DURATION / FREQUENCY FEW MINUTES - HOURS / DAILY	USER ROLES INVOLVED	USERS' OBJECTIVES
 Steps and challenges What actions do the user(s) perform throughout the journey to achieve the objectives? What challenges emerge during the journey? 	TRIGGER			64
Information / Systems What data is required for the step? Describe the data and source.				

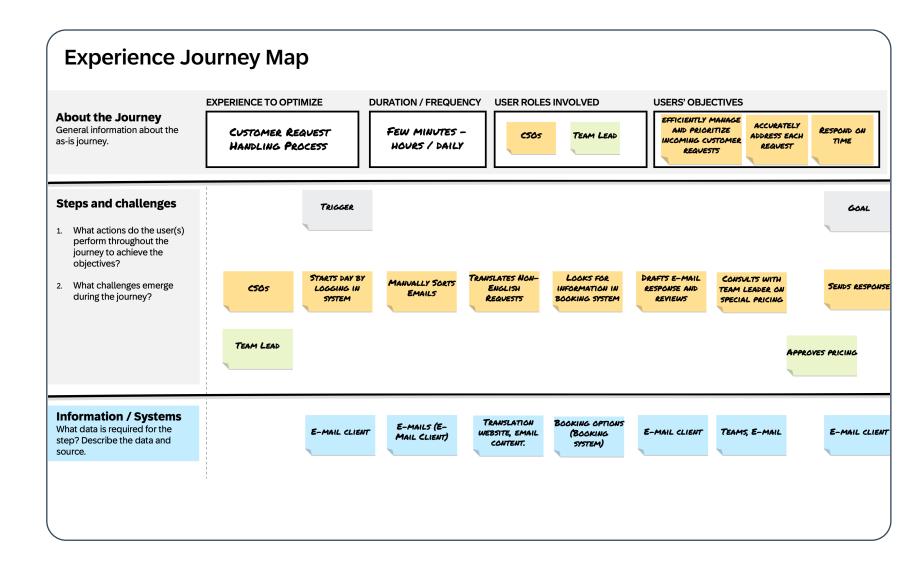
Exercise Sheet 1b. Steps and Information



Steps

What actions do the user(s) perform throughout the journey to achieve the identified objectives?

- Position the selected roles so that each role has its own lane. Make sure each role is represented by a different color.
- Start by defining the end of the experience ("Goal"). This should be the final outcome of the process.
- Go back to the beginning of the process and write down the actions performed by the main actors stepby-step. Start with the action or event that triggers the process.
- Specify also the information and systems needed for each action.



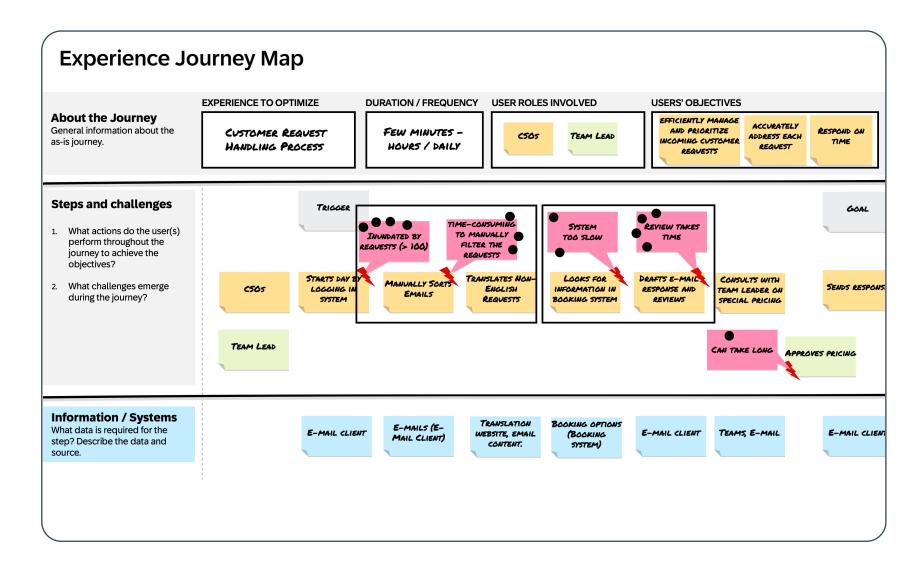
Exercise Sheet **1c. Pain-points and Focus**



Steps

What are the main pain points in the current experience and which ones should we focus on?

- Indicate the challenging steps with a red mark and write down in a red post-it why they are challenging. (20 min)
- Vote for the 3 5 most important challenges to solve and mark the areas of the process that are affected by those challenges. Those will be the main aspects to address or improve with the future solution. (10 min)



PART 2

Ideate Improvements with AI

On-Site / Virtual Session



Identify relevant AI capabilities and describe how they could address the pain-points identified.

CORE ACTIVITIES

- Identify relevant AI capabilities
 Select AI capabilities that could address
 the current pain-points.
- 2. Ideate Improvements with AI Write down how could the selected AI capabilities be used to address the painpoints identified and select the most valuable ideas.

3. Detail out ideas

Describe how the selected capabilities should work, including necessary input, expected output and necessary validation steps.

Coach Instructions

2. Ideate Improvements with AI (Part 1)

STEPS

В

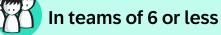
Identify relevant AI Capabilities – 40 min

Before the workshop, preselect ideation cards that align with the use case being analyzed. Arrange the cards on a table, grouped by category, with a category card at the head of each group. Briefly explain the categories, then allow participants to explore the cards. Participants have 6 votes each and can use game chips or similar markers to indicate their choices. They may place multiple chips on a single card. After selections are made, gather the most chosen cards and arrange them beneath the As-is experience journey map, under the relevant sections. Card by card, ask participants "What parts of the current experience journey does this capability support?" to understand what's the value of having the capability. Copy the challenges or steps supported by the capability from the Experience Map.

Ideate improvements with AI – 50 min

Ask participants to write down ideas showing how the selected capabilities could be used to improve the experience. Each idea should start with a verb to complete the sentence: 'With this capability, the solution could ...' (refer to the example on the exercise sheet). During the idea share-out, help participants group similar ideas, ensuring they remain distinct and not overly clustered. Ideas across different cards can also be combined. Conclude by having participants vote on the top 6-8 'must-have' ideas and rank them.

2 90 min



Goal

Identify ideas to improve the current solution or use case using Artificial Intelligence (AI)

Outcome

A collection of ideas to address the identified painpoints.

Material

- ★ Post-its and Pens
- ★ Business AI Ideation Cards
- ★ Game chips or similar

Tips

- ★ If participants realize that two selected cards overlap in its purpose, they are allowed to change the card.
- ★ Have participants check if the ideas selected address the focus challenges selected in exercise 1c.
- ★ Don't create large idea clusters. Keep the ideas as granular as possible.

Coach Instructions

2. Ideate Improvements with AI (Part 2)

STEPS

C

Detail out AI capability ideas – 50 min

Form pairs of participants to describe the selected ideas using the Capability Idea Napkin template. Distribute the selected ideas so that each pair of participants has 1 - 2 ideas to work on. Participants should focus on how they envision the capability functioning in the future solution. The template contains the following points:

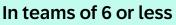
Based on...: This can be a prompt and/or any other context information provided to the system to produce the required response. Think: what should the system "know"?

a response should be...: This is the response the user expects from the system.

but to trust the result I need...: This is the verification step or additional information the user needs to be sure that the response is correct or valid. If this is not relevant for the idea, write "NA" (not applicable).

50 min





Goal

Describe the selected AI capabilities for the future solution.

Outcome

The main AI capabilities of the future solution described.

Material

- ★ Post-its and Pens
- * Capability Idea Napkin

Tips

★ As participants share the ideas described, arrange them in the order they would be used in the future solution. This will make the creation of the to-be scenario easier.

Input Presentation

Breaking Down the Business AI Opportunity Cards



- create summaries,
- translate content,
- identify, patterns and anomalies
- sort textual or visual content into categories,
- perform sentiment analysis
- extract specific information
- match related information

- generate new text,
- edit or review text,
- generate images and graphics,
- modify content to fit certain tone or mood,
- create personalized content,
- transform images into words
- generate different variations of the same content

- find requested information answer questions on any subject
- manage systems through conversation
- ask guiding questions

- propose different solutions to customer problems
- advise on the best next steps in a process
- generate diverse ideas to solve specific problems
- recommend options tailored to specific situations

Input Presentation

Breaking Down the Business AI Opportunity Cards

OPPORTUNITIES (Explore WS)



generate synthetic / mock data

generate code snippets in real-time,

automate the generation of test scripts,

document code,

detect issues in existing code

forecast potential outcomes based on historical data

prioritize best alternatives based on relevance

automatically select the most suitable option in lowrisk situations

simulate business situations to identify effective strategies

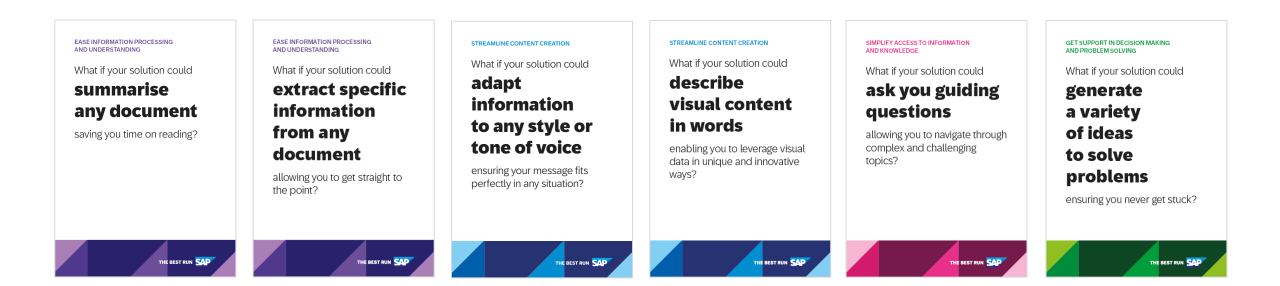
CAPABILITIES (Discover WS)

Input Presentation Business AI Ideation Card Set



Set of cards for ideation showcasing different AI capabilities.

Input Presentation Business AI Ideation Cards Examples



Input Presentation Business AI Ideation Cards Structure

Capability group - (opportunity)

STREAMLINE CONTENT CREATION

What if your solution could

adapt information to any style or tone of voice

ensuring your message fits perfectly in any situation?

STREAMLINE CONTENT CREATION

For example, it could...

re-write your posts so they fit to the tone of voice of different social media channels.

adapt a legal document into a simplified version for non-legal professionals to understand.

convert a news article **into a social media post or a blog entry**.

What information do you need to adapt to different styles?

→ Examples of use

→ Reflection question

Exercise Sheet

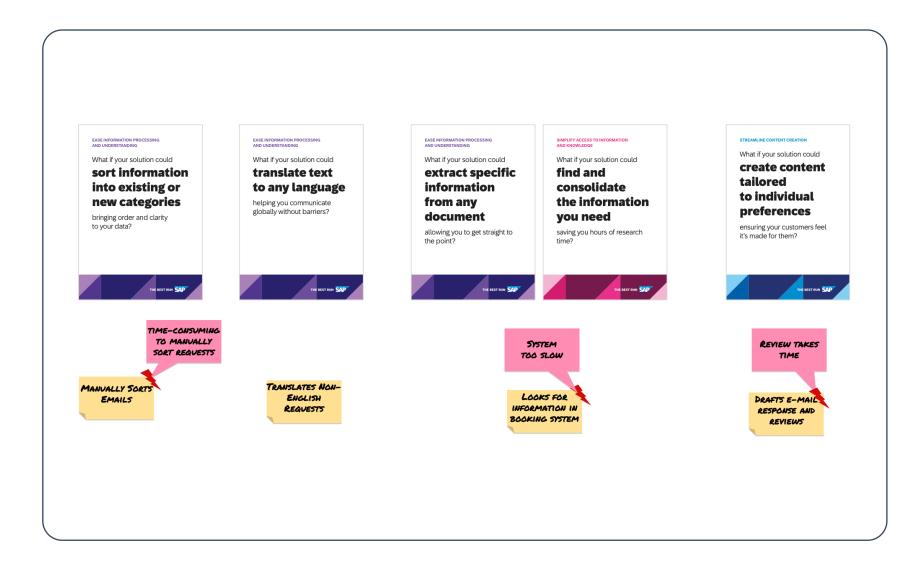
2a. Identify relevant AI capabilities



Steps

Which AI capabilities are the most useful to improve the current experience journey and why?

- Listen to the coach explain the different types of capabilities. (5 min)
- Silently, go through the cards and select the 6 most useful to improve the current experience. (15 min)
- Review the selected cards and discuss what challenges and/or steps each capability helps to address. Copy the corresponding post-its from the as-is process or place the selected card in the part of the process it supports (20 min)



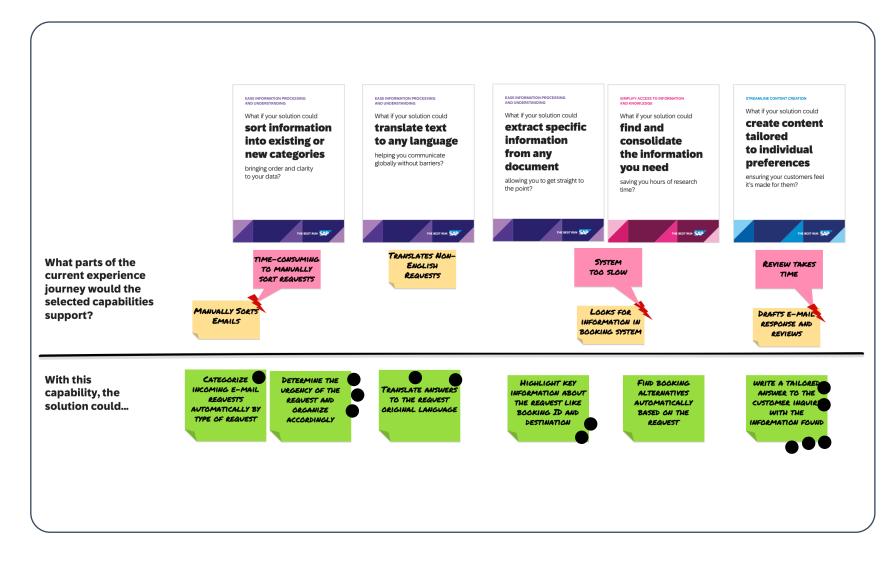
Exercise Sheet 2b. Ideate improvements with AI



Steps

How could each capability help the end user?

- Silently, write down how the selected capabilities could be used in the future solution to support the end users. Complete the phrase: "With this capability, the solution could...." (15 min).
- Share the ideas card by card and discard duplicates. (30 min)
- Select the top 6 8 ideas that should be part of the future solution. (5 min)



Exercise Sheet **2c. Detail out selected ideas**



Steps

How should the capabilities work?

- Distribute the selected ideas among the team members to work simultaneously (1 - 2 ideas per pair). (5 min)
- For each selected idea, fill in the "Capability Idea Napkin" template with an example showing how the capability should work. (30 min)
- Share the filled-in templates with the team and arrange them on a vertical surface in the order they would be used in the future solution. (15 min 2 min per capability idea)

In the next exercise, you will integrate the described ideas into a to-be scenario showing how the future solution could work.

ly solution will finally be able to		This should look like	
WRITE A TAILORED ANSWER TO THE CUSTOMER INQUIRY AUTOMATICALLY, WITH THE INFORMATION FOUND IN THE BOOKING SYSTEM		Include Translation Include Alternatives	
Based on INPUT DATAJ (prompt, context information, document, etc)	a response could be [OUTPUT] (expected result)	but to trust the result I need [VERIFICATION] (information and/or action needed to verify the result)	
CUSTOMER REQUEST INFORMATION, CUSTOMER PREFERENCES, BOOKING AVAILABILITY DATA	CONCISE ANSWER IN CUSTOMER'S LANGUAGE, INCLUDING POSSIBLE ACTIONS AND RECOMMENDATIONS TO TAKE IF NEEDED	TO REVIEW E-MAIL BEFORE SENDING IT AND BE ABLE TO CHANGE IT. HAVE THE LINKS TO THE RECOMMENDATION SOURCES (E.G. TRAVEL REQUIREMENTS)	

PART 3

Shape the Future Experience

On-Site / Virtual Session



Define the future experience with AI capabilities.

CORE ACTIVITIES

1. Set the scene

Write down the context in which the future solution would be used, including main users, their current situation, goal and challenge.

2. Map the future experience

Describe how the main end user(s) would interact with the future solution to reach a successful outcome step-by-step.

3. Describe the impact

Describe the expected value of the solution on the protagonist's life and the organization.

Coach Instructions

3. Shape the future experience

STEPS

Set the scene- 10 min

Ask participants to define up to three key actors, including their names, roles, company context, goals, and challenges. This will help participants imagine the steps the end users go through to achieve an outcome.

B Map the future experience – 70 min

Start with the Trigger. This is an event that prompts the user to access the envisioned solution. It can be routine (e.g., logging in) or event-driven (e.g., a notification). Then, define the Moment of Success, which highlights the outcome achieved by using the solution. Unlike the goal in an Experience Journey Map, this focuses on tangible benefits. Next, guide participants in mapping user interactions step by step, noting both system and user actions. Use the previously identified capabilities as a checklist to ensure all essential features are included. For each step, specify required data and their source.

Describe the impact – 10 min

Once the steps and data are clear, ask participants to indicate the impact the solution has on the end-users and the organization. Consider how the new solution can improve the end-users' lives and the value it brings to the company.





In teams of 6 or less

Goal

Describe how the future experience should look like and its value.

Outcome

A To-Be Scenario document that outlines how the user interacts with the solution step-by-step to achieve a desired outcome, including the data and systems needed at each step.

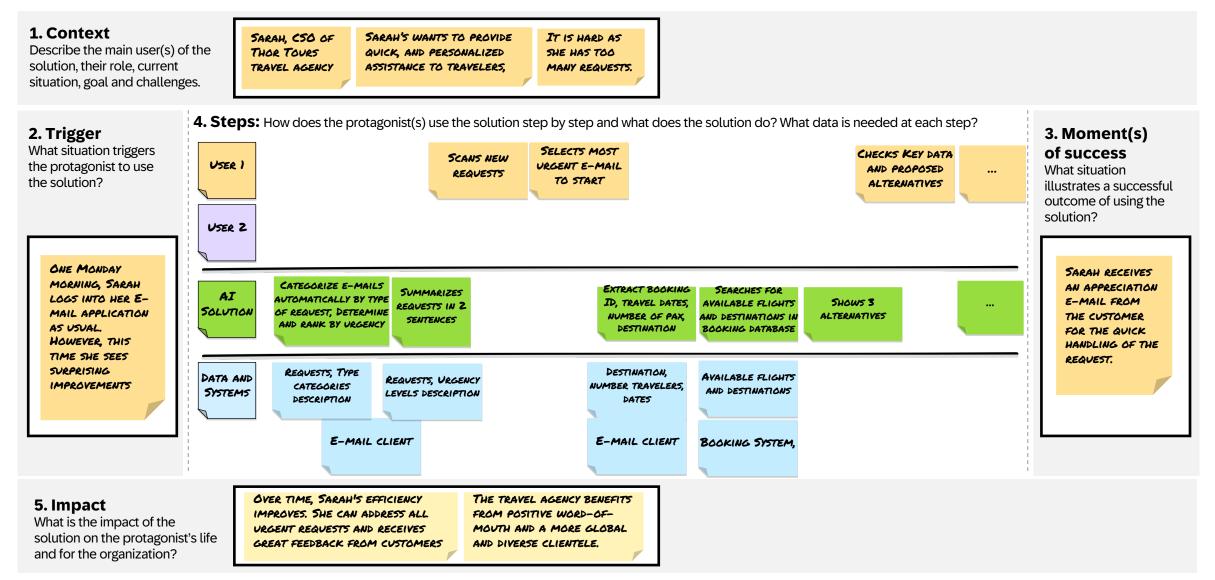
Material

★ Post-its and Pens

Tips

- ★ If personas of the user roles involved were created prior to the workshop, you can take the information for the context from there.
- ★ Use a different post-it color for each user role involved.

Input Presentation To-Be Scenario Example



Exercise Sheet

3. Shape the future experience

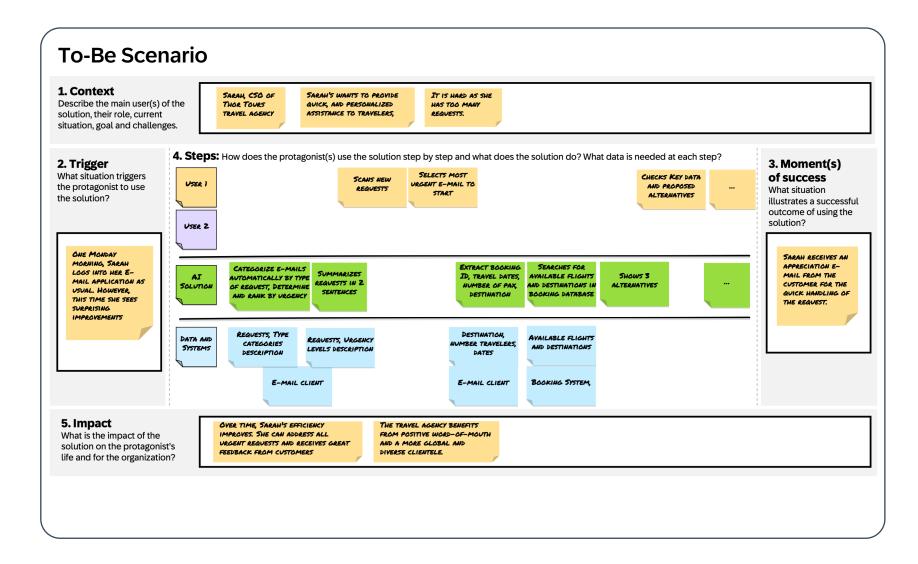




Steps

How is the new solution used step by step and what is its value?

- Complete the to-be scenario in the indicated order to show how the new solution will be used, step by step and what is its value,
- Use the previously identified capabilities as a checklist to ensure all essential features are included.
- For each step, specify required data and their source.



Next Steps

On-Site / Virtual Session



Define follow-up activities and action items.

CORE ACTIVITIES

1. Discuss action items

In a team discussion decide for 4 - 5 action items to follow up from this session. Indicate in a next steps matrix what needs to be done, until when and who will be responsible (see next page for reference).

2. Feedback

On a whiteboard place 2 large post-its, each with a question: "What did you like?" and "What do you wish for next time?". Ask participants to write down silently answers to both questions. Then ask them to share their feedback with the team and place their post-its on a whiteboard.

Input presentation Possible follow-up activities

	ACTION ITEMS					
WHAT	<u>Vision</u> <u>Storyboard</u> (Pitch)	Solution Concept Diagram				
WHEN						
ОНМ						

Next steps suggestions:

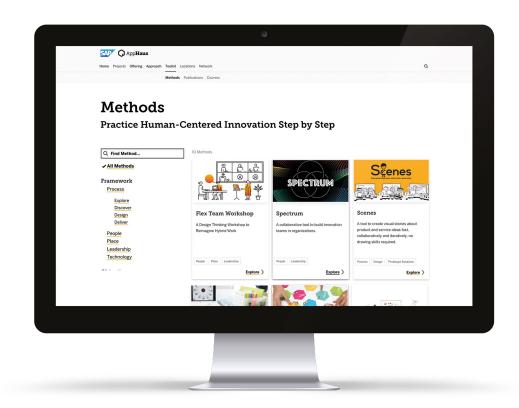
• <u>Vision Storyboard</u>:

•

Design a storyboard to illustrate the to-be scenario. You can use this storyboard as a compelling pitch for executives.

Create a Solution Concept Diagram: This architectural diagram will help to document how the new solution fits within the existing landscape and what building blocks are needed to implement it.

Next Step Matrix



Practice Human-Centered Innovation

apphaus.sap.com/toolkit/methods